



## Predicting Perceived Gloss: Do Weak Labels Suffice?

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This is because our **perception of gloss** is guided by complex interactions between:





Same material and illumination Different **geometry** 

# Same material and illumination Different **geometry**







[Lagunas et al. 2021]

#### Same material and geometry Different **illumination**







[Lagunas et al. 2021]

#### Same material and geometry Different **illumination**

## Can we predict perceived gloss?





[Lagunas et al. 2021]

[Wills et al. 09] Toward a perceptual space for gloss

[Fleming 12] The influence of Fresnel effects on gloss perception

**[Adams et al. 18]** Naturally glossy: Gloss perception, illumination statistics, and tone mapping

[Faul et al. 19] The influence of Fresnel effects on gloss perception



Since the publication of **Hunter et al. [1937]** it has been recognized that a single physical measurement is not sufficient to quantify perceived "gloss"

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Multiple proposals have been made:

BRDF parameters (e.g., [Pellacini et al. 00])

Image statistics (e.g., [Motoyoshi et al. 07])

Industry standards (e.g., [Westlund and Meyer 01])



### Related Work: Learning-based Methods



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Learning-based methods require **data** 

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#### Datasets:

### [Serrano et al. 21] 215 680 human annotations



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#### <u>Datasets:</u>

### [Serrano et al. 21] 215 680 human annotations

[Lagunas et al. 19] **114 840** human annotations [Shi et al. 21] **30 100** human annotations [Lavoué et al. 21] **84 138** human annotations [Delanoy et al. 22] **39 000** human annotations



Learning-based methods require data

<u>Datasets:</u>

### We seek a **reduction** of the human annotation **costs**

[Lagunas et al. 19] **114 840** human annotations [Shi et al. 21] **30 100** human annotations [Lavoué et al. 21] **84 138** human annotations [Delanoy et al. 22] **39 000** human annotations



Traditional Approaches





Goal

#### **Traditional Approaches**





#### Our Work

Goal

#### **Traditional Approaches**







Goal

#### Traditional Approaches









### Overview

### Dataset and Weak Labels



## 

### Results



### Overview

### Dataset and Weak Labels





### Results



#### 15 Geometries





#### 15 Geometries

#### 17 Illuminations







#### **15 Geometries**



#### 17 Illuminations

#### 50 BSDF variations





#### **15 Geometries**



#### 17 Illuminations



#### **50 BSDF variations**



## 3 Random colors and rotations





#### **15 Geometries**

#### 17 Illuminations

#### 50 BSDF variations







## 38 250 Total Images

3 Random colors and rotations







• Disney BSDF

Image Statistics

Industry Standards



• Disney BSDF





Image Statistics

Industry Standards



- Disney BSDF
  - Weighted combination f of roughness (r) and specular (s) parameters [Adams et al. 18]
- Image Statistics

Industry Standards





2 6

- Disney BSDF
  - Weighted combination f of roughness (r) and specular (s) parameters [Adams et al. 18]





•	Image Statistics	2	6	7
	<ul> <li>Skewness of the luminance histogram [Motoyoshi et al. 07]</li> </ul>			
	Inductry Standardo	3	4	7



- Disney BSDF
  - Weighted combination f of roughness (r) and specular (s) parameters [Adams et al. 18]
- Image Statistics
  - Skewness of the luminance histogram [Motoyoshi et al. 07]
- Industry Standards
  - Log ratio at 20° between the reflectances of black glass (r<sub>g</sub>) and Disney BSDF (r<sub>d</sub>) [Westlund and Meyer 01]







2	6	7
3	4	7
1	2	7
#### Our Dataset: Weak Labels





#### Overview





#### **Gloss Predictor**

Adapted **VGG16** architecture to a 20D **latent space** *z* 

Linear regression





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Adapted **VGG16** architecture to a 20D **latent space** *z* 

Linear regression









Minimize Mean Absolute Error (MAE)







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Minimize Mean Absolute Error (MAE)













**Strong Label** Manual annotation from humans [Serrano et al. 2021]









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Randomly **alternate** training steps:



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- 310 images: Different geometries and five measured materials
- **Controlled** variations:
  - A) Rotations
  - B) Geometry complexity
  - C) Illumination frequency
  - D) Specularity
- Reliable annotations



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### Overview







$$L_{MAE} = rac{1}{N}\sum |y-\hat{y}|$$

Results





## Results

#### **Traditional Approaches**





**Our Work** 



## Results

#### **Traditional Approaches**





**Our Work** 



## Results

#### **Traditional Approaches**













	$   \frac{0000000}{00000} $	000000 + Our weak 0000000 +		
	S.100%	S.100%+BSDF S.100%+Img.Stats. S.100%+Industry		
MAE	0.1510			

	$   \frac{0000000}{00000} $	000000 + Our weak 0000000 +		ur weak labels
	S.100%	S.100%+BSDF	S.100%+Img.Stats.	S.100%+Industry
MAE	0.1510	0.1207	0.1389	0.1484

	$   \frac{0000000}{00000} $	000000 + Our weak 0000000 +		ur weak labels
	S.100%	S.100%+BSDF	S.100%+Img.Stats.	S.100%+Industry
MAE	0.1510	0.1207	0.1389	0.1484

## Results: Quantitative

#### **Traditional Approaches**





## Results: Quantitative

#### **Traditional Approaches**









	$   \frac{0 0 0 0 0 0}{0 0 0 0} $ $   \frac{0 0 0 0 0 0}{0 0 0 0} $	Our weak labels		
	S.100%	S.20%+BSDF	S.20%+Img.Stats.	S.20%+Industry
∕IAE↓	0.1510	0.1538	0.1550	0.1797

## Results: Qualitative





# Results: Qualitative Matte 1 2 3 4 5 6 7 Glossy Glossy









GT	1.00	3.00	6.00
S.100%	2.00	3.87	7.00





GT	1.00	3.00	6.00
S.100%	2.00	3.87	7.00
S.100% + BSDF	1.00	2.90	7.00

## **Results: Qualitative** Glossy Matte

GT	1.00	3.00	6.00
S.100%	2.00	3.87	7.00
S.100% + BSDF	1.00	2.90	7.00
S.20% + BSDF	2.04	2.84	7.00

# **Results: Qualitative** Glossy Matte

GT	1.00	3.00	6.00
S.100%	2.00	3.87	7.00
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S.20% + BSDF	2.04	2.84	7.00





## Results: Qualitative



GT	1.00	5.00	7.00
S.100%	1.06	5.33	6.96
S.100% + BSDF	1.00	4.73	7.00
S.20% + BSDF	1.89	3.08	7.00

## **Results: Qualitative**



GT	1.00	5.00	7.00
S.100%	1.06	5.33	6.96
S.100% + BSDF	1.00	4.73	7.00
S.20% + BSDF	1.89	3.08	7.00

- Rotations
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- Illumination frequency
- Specularity



Consistent gloss prediction, with respect to:

• Rotations





- Rotations
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Gloss predictor		MAE $\downarrow$	Spearman ↑	Pearson ↑
Serrano et al.		inter of include as prescale leads of the residue	Wandon - John Alder Fridak for Labor (1997)	Vaulede 200 value 2000 biologie bare
Ours	S.100%+BSDF			
	S.20%+BSDF			



Gloss predictor		$MAE \downarrow$	Spearman ↑	Pearson ↑
Serrano et al.		0.3293		Minutes for the second in Advance States and a second second second second second second second second second s
Ours	S.100%+BSDF			
	S.20%+BSDF			



Gloss predictor		MAE ↓	Spearman ↑	Pearson ↑
2 	Serrano et al.	0.3293	0.5662	0.5358
Ours	S.100%+BSDF			
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Gloss predictor		$MAE \downarrow$	Spearman ↑	Pearson ↑
a	Serrano et al.	0.3293	0.5662	0.5358
Ours	S.100%+BSDF	0.1207	0.8594	0.8788
	S.20%+BSDF	0.1538	0.8366	0.8228



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	S.20%+BSDF	0.1538	0.8366	0.8228





# Results: Generalization to Real Photographs





# Results: Generalization to Real Photographs



Gloss predictor		MAE↓	Spearman ↑	Pearson ↑
	Serrano et al.	0.3327	0.4546	0.4266
Ours	S.100%+BSDF	0.2236	0.6625	0.6570
	S.20%+BSDF	0.2386	0.6208	0.6063









20 dimensional latent space Z



20 dimensional latent space Z





20 dimensional latent space Z



















- Slight underestimation of gloss
- Challenging examples: patterned surfaces and sharp shadows

#### • Slight underestimation of gloss





#### • Slight underestimation of gloss





- Slight underestimation of gloss
- Challenging examples: patterned surfaces and sharp shadows





- Weak labels to reduce manual annotation cost for perceptual studies
- State-of-the-art performance in gloss prediction
- Consistency, generalization to real photos, and well organized latent space





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- Weak labels to reduce manual annotation cost for perceptual studies
- State-of-the-art performance in gloss prediction
- Consistency, generalization to real photos, and perceptually meaningful latent space

#### Code and data:



Contact: juliagviu@unizar.es



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