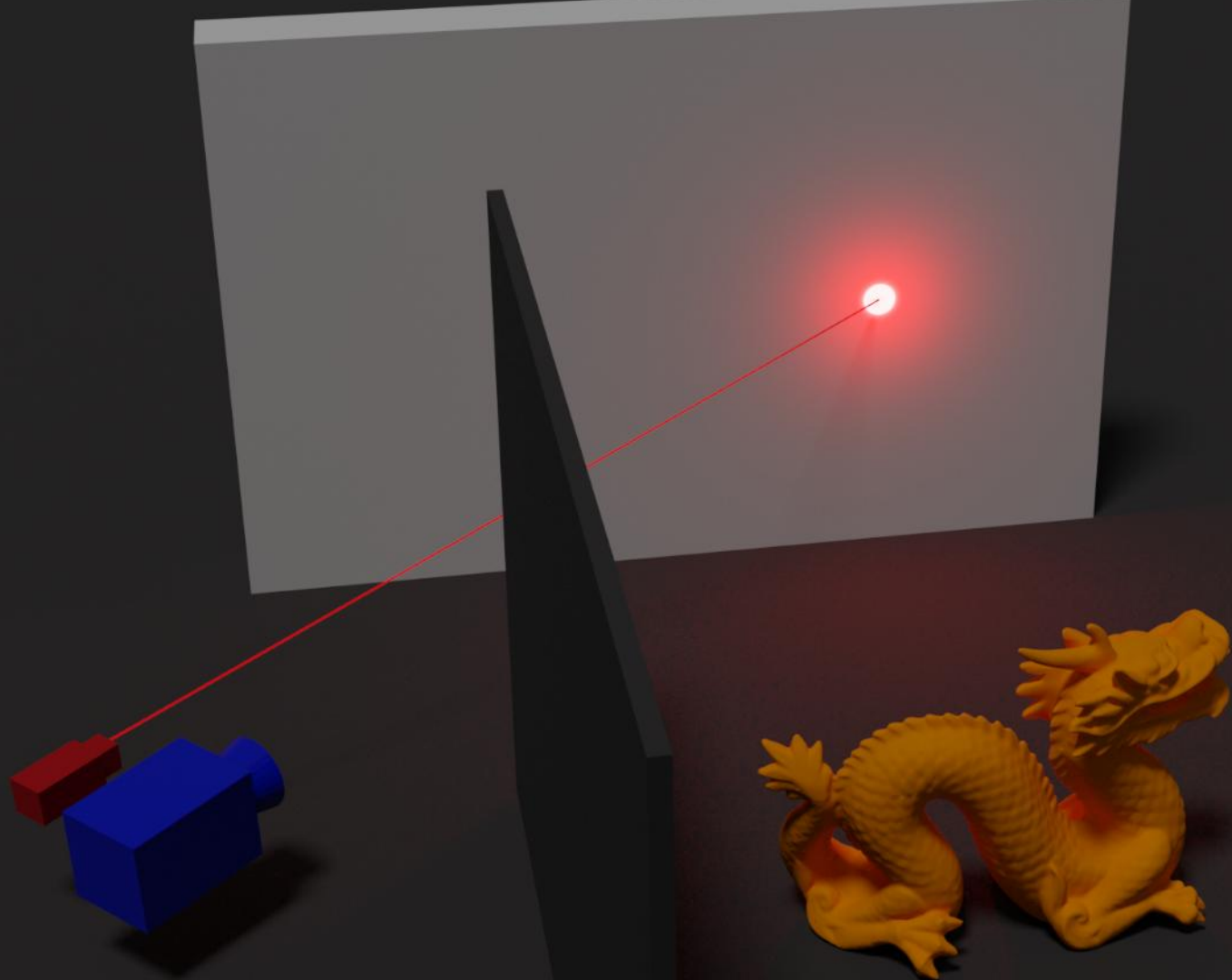


Zero-Phase Phasor Fields for Non-Line-of-Sight Imaging

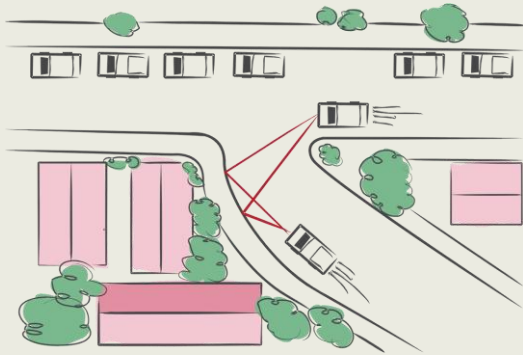
Pablo Luesia-Lahoz, Talha Sultan, Forrest B. Peterson,
Andreas Velten, Diego Gutierrez, Adolfo Muñoz



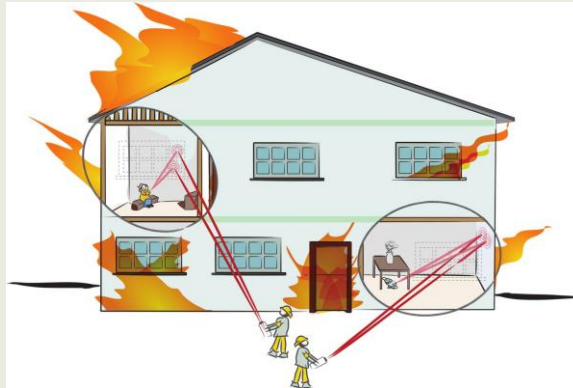


NLOS Imaging applications

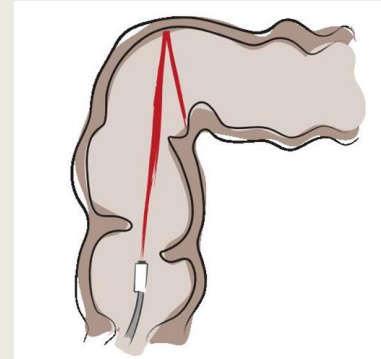
Driving safety



Rescue operations



Medical imaging



Figures adapted from previous work [7]

[7] Maeda, T., Satat, G., Swedish, T., Sinha, L., & Raskar, R. (2019). Recent advances in imaging around corners. *arXiv preprint arXiv:1910.05613*.

Introduction

Hidden scene



Imaged dragon



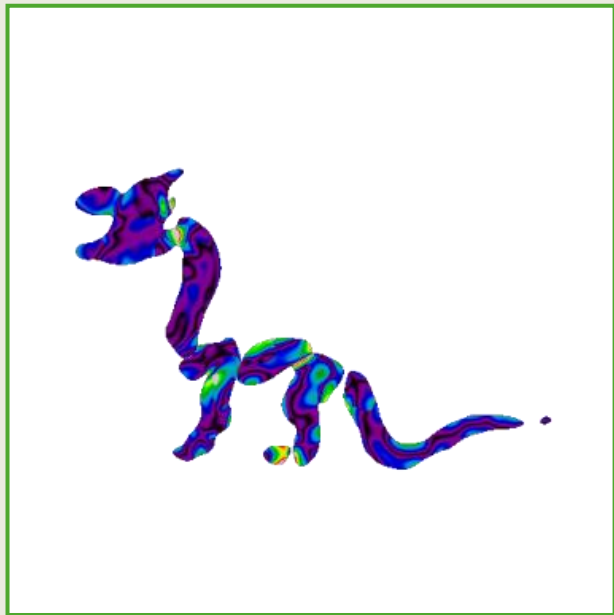
Correct depth



Dataset from Lindell et al. 2019

Introduction

Ours error in depth



Error in depth

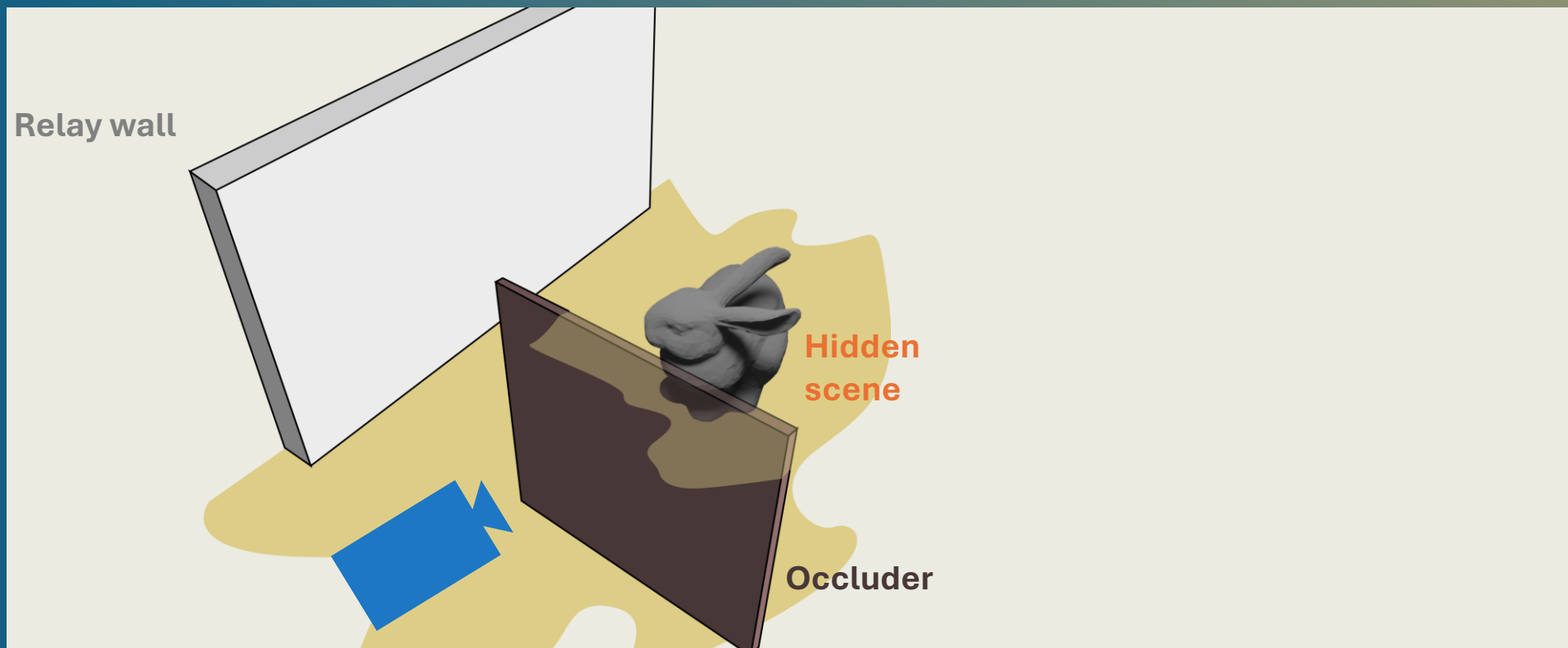


Correct depth

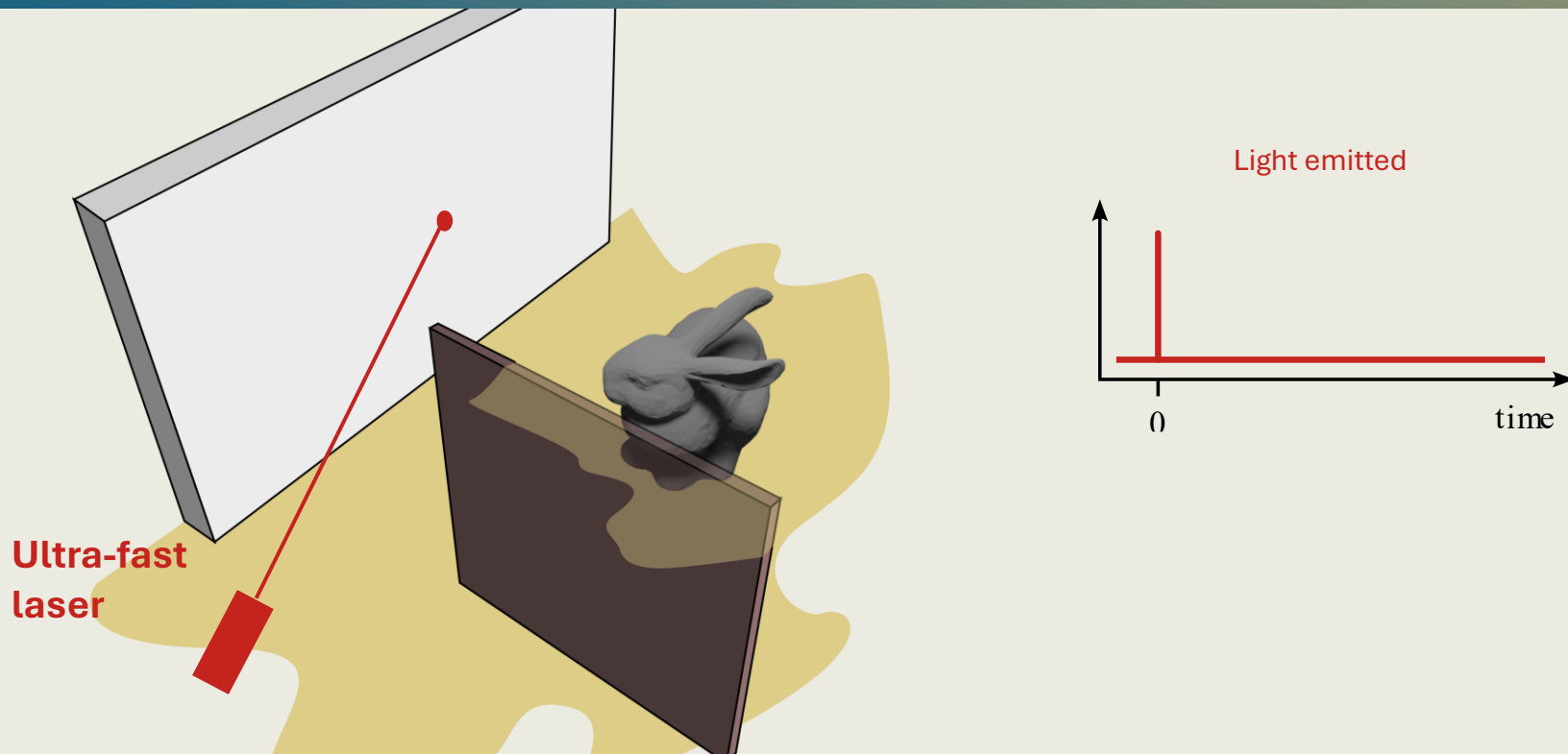


Dataset from Lindell et al. 2019

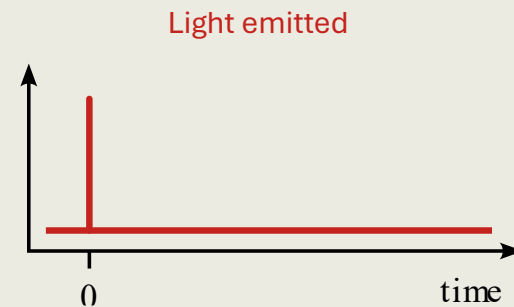
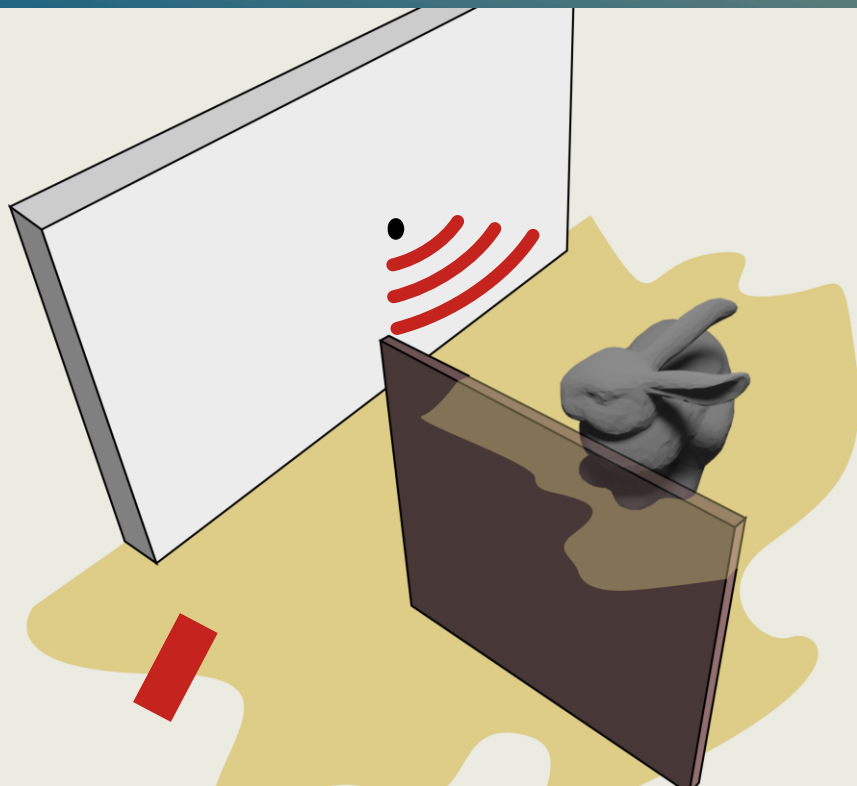
Non-Line-of-Sight (NLOS) Imaging



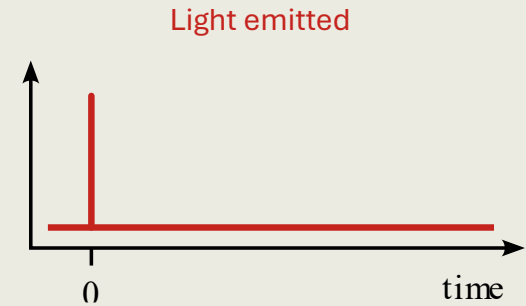
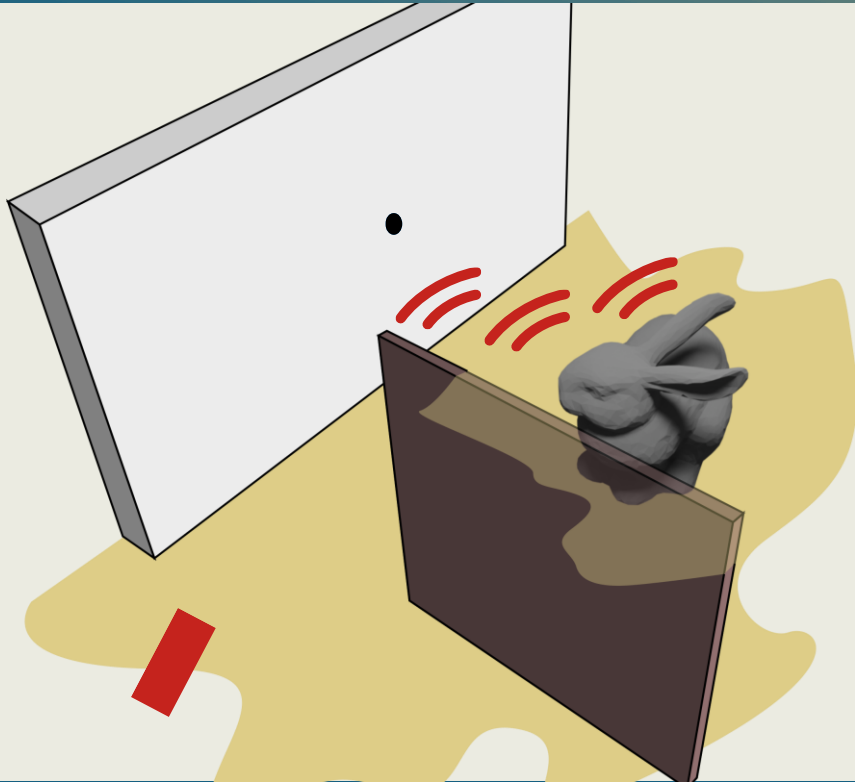
Non-Line-of-Sight (NLOS) Imaging



Non-Line-of-Sight (NLOS) Imaging

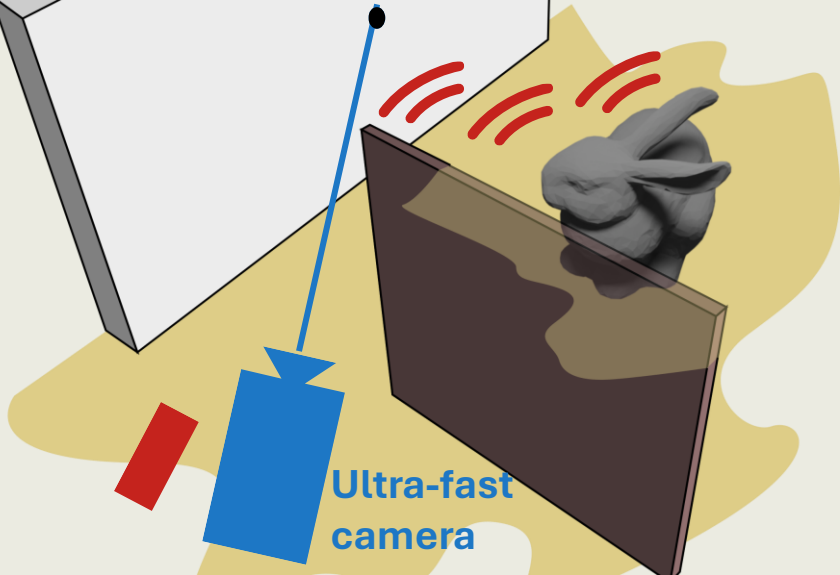


Non-Line-of-Sight (NLOS) Imaging

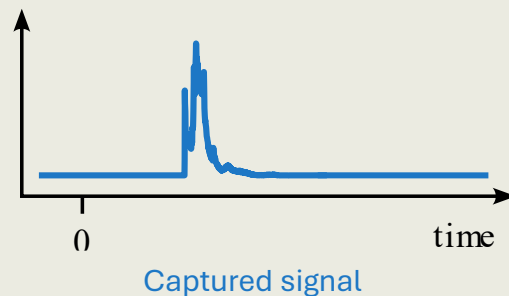


Non-Line-of-Sight (NLOS) Imaging

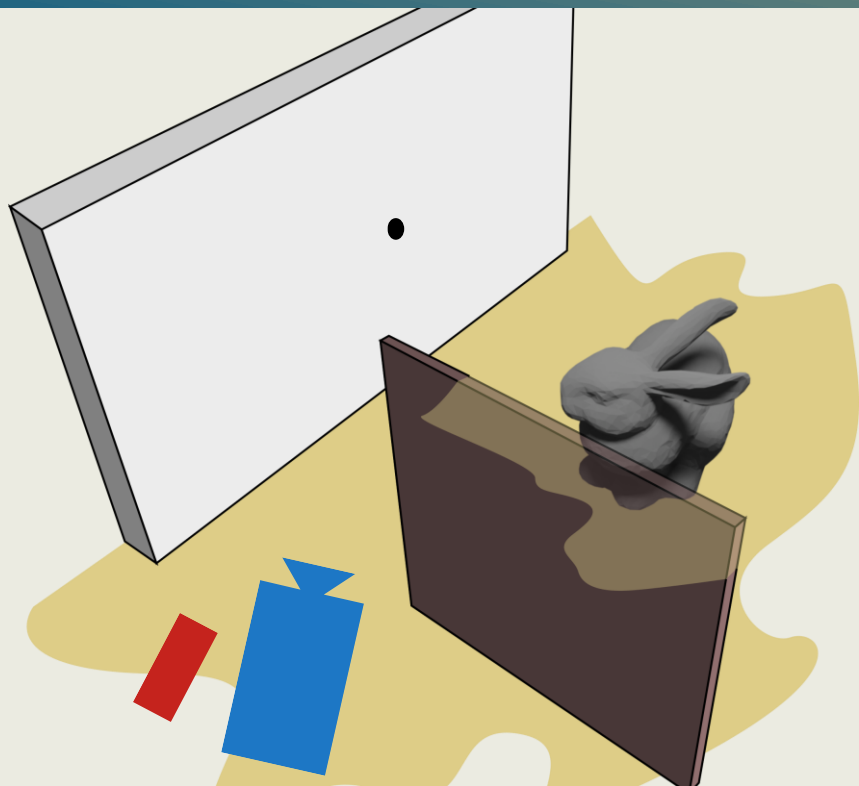
Confocal capture



Transient imaging:
*picosecond resolution;
captures light in motion*



Non-Line-of-Sight (NLOS) Imaging



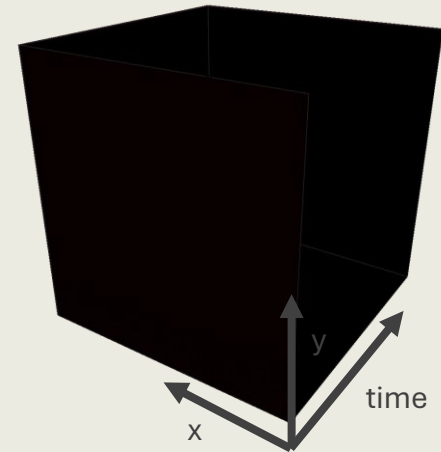
We capture a grid of points.

Non-Line-of-Sight (NLOS) Imaging

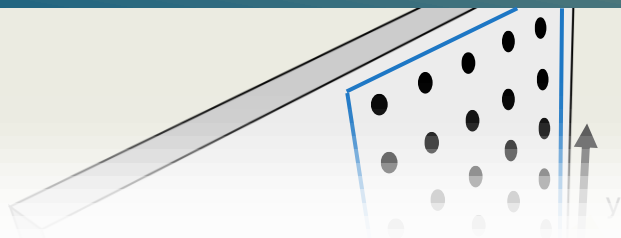
How to employ this?

We capture a grid of points.

Captured signal



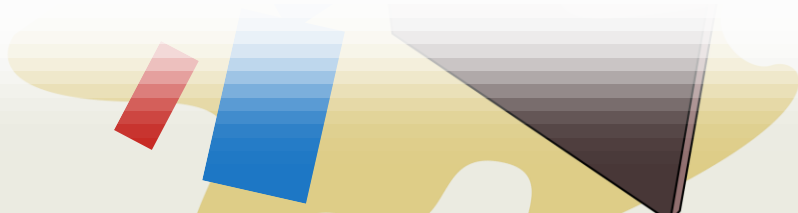
Non-Line-of-Sight (NLOS) Imaging



Previous method struggle finding small depth variations in meter scale scenes

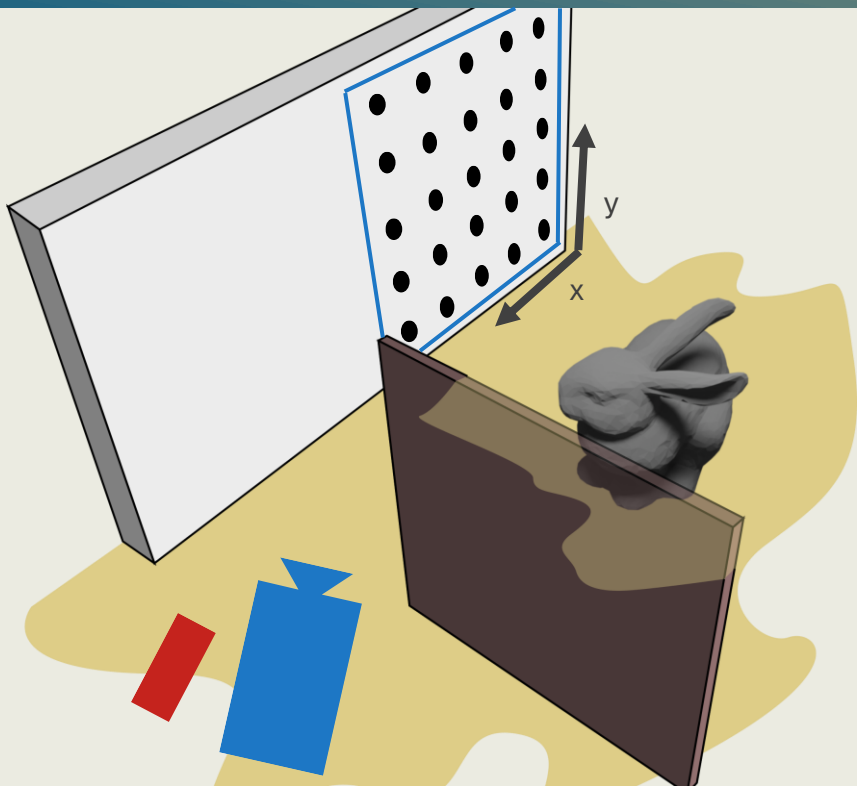
NLOS methods

- Filtered Back Projection [1]
- Light Cone Transform [2]
- K migration [3]
- Format Paths [4]
- Phasor Fields formulation [5]
- ... Etc



[1] K. J. R. O'Neil, J. A. Davis, and J. M. J. P. J. Davis, "Filtered back projection for non-line-of-sight imaging," in *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition* (pp. 6800-6809).

Non-Line-of-Sight (NLOS) Imaging

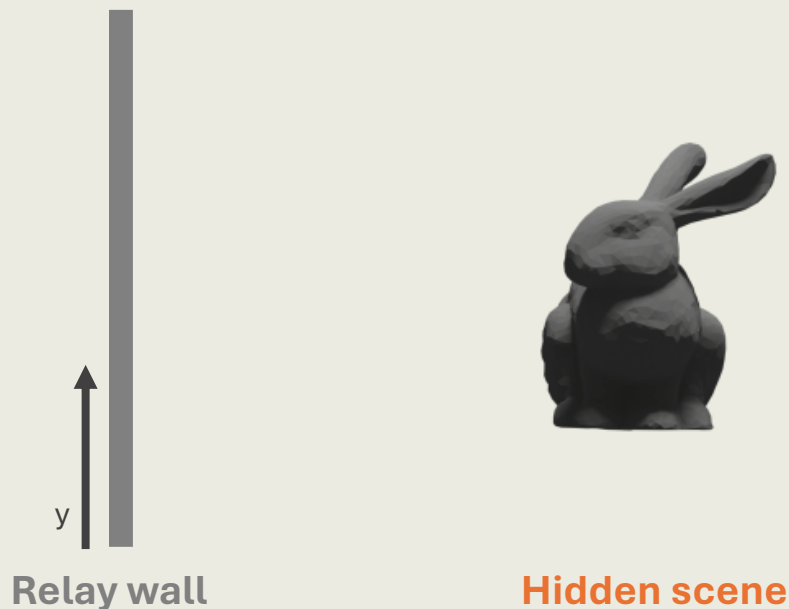


NLOS methods

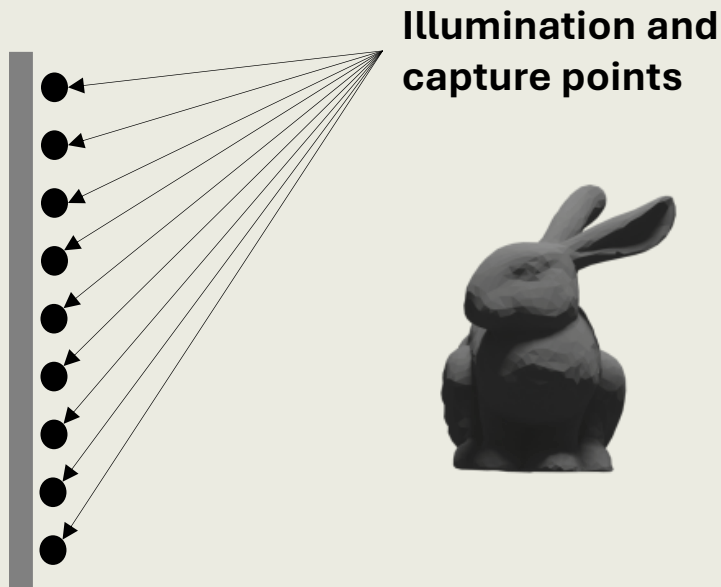
- *Filtered Back Projection [1]*
- *Light Cone Transform [2]*
- *F-K migration [3]*
- *Fermat Paths [4]*
- *Phasor Fields formulation [5]*
- *Etc. Etc*

Background: The Phasor Fields Formulation

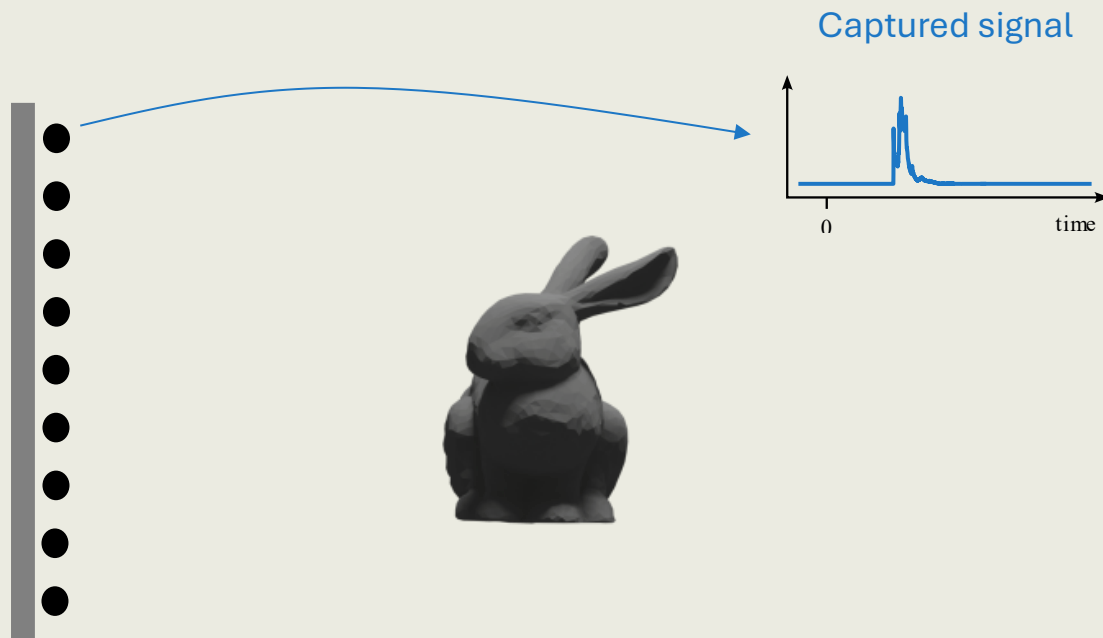
Lateral view of the setup



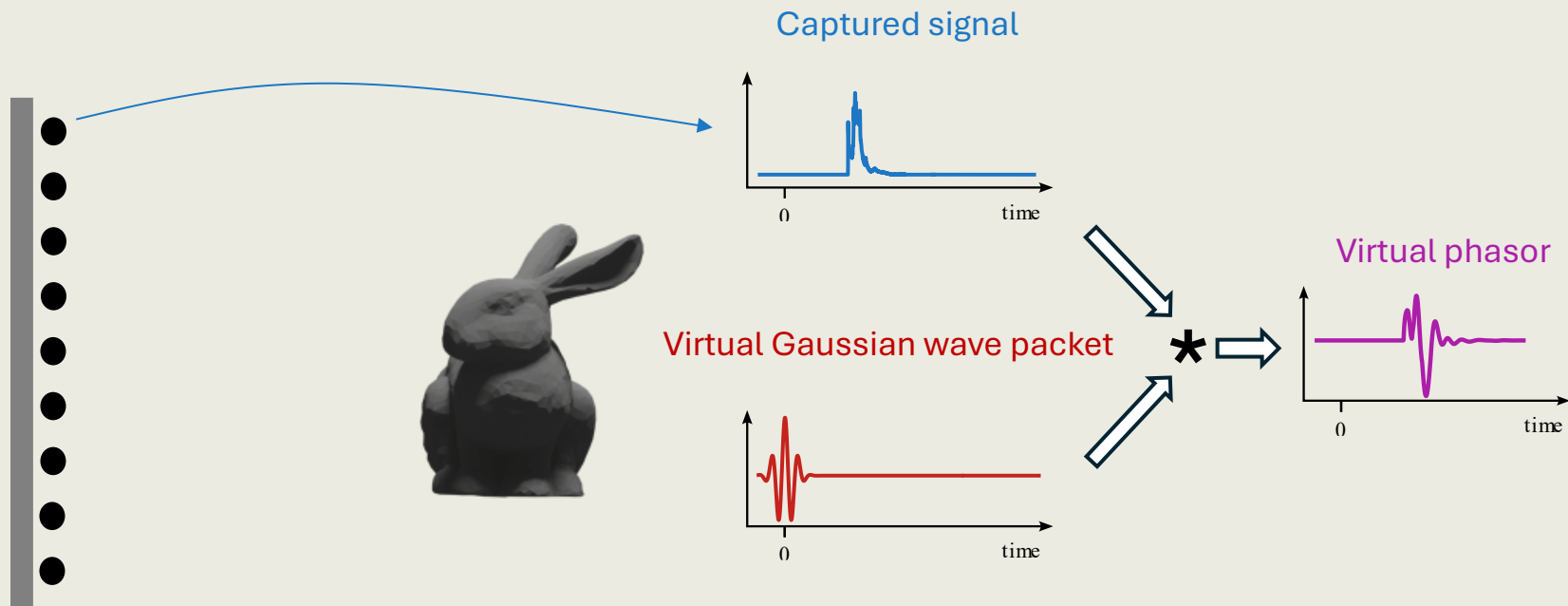
Background: The Phasor Fields Formulation



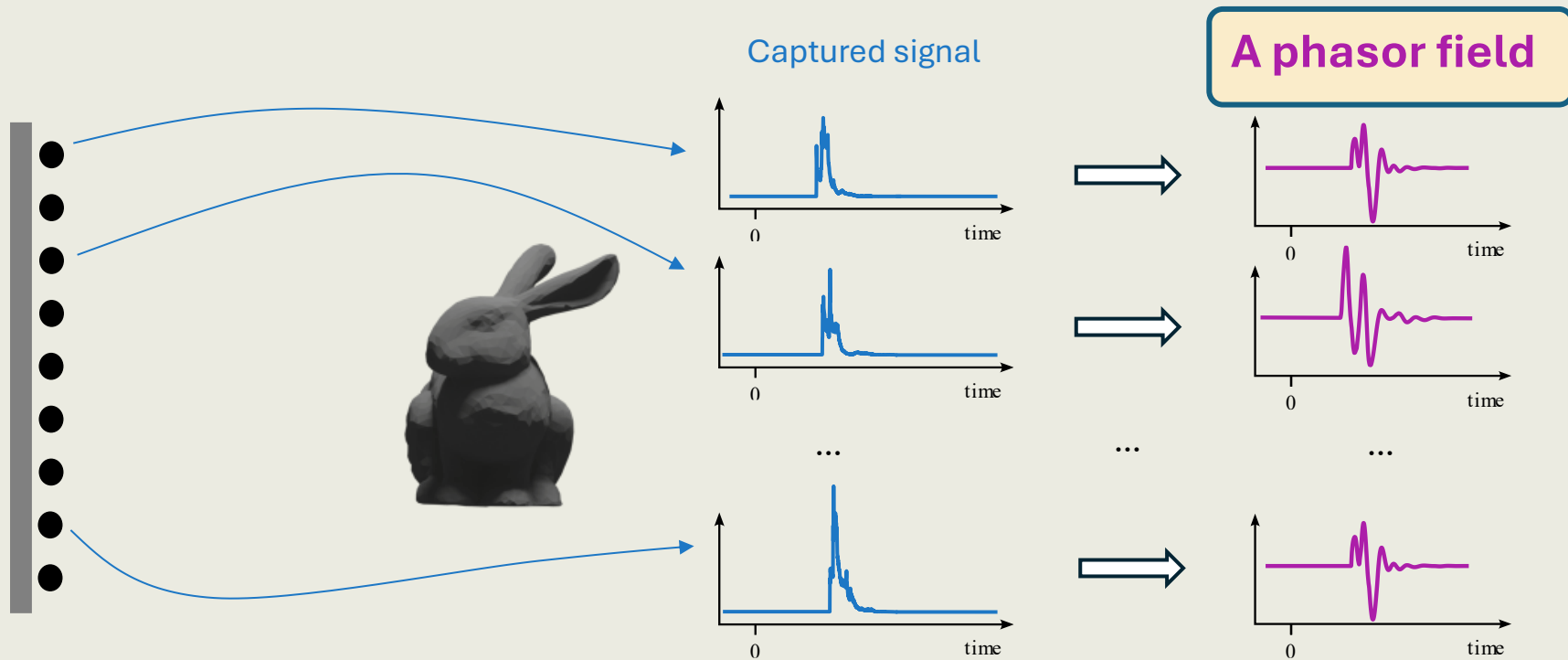
Background: The Phasor Fields Formulation



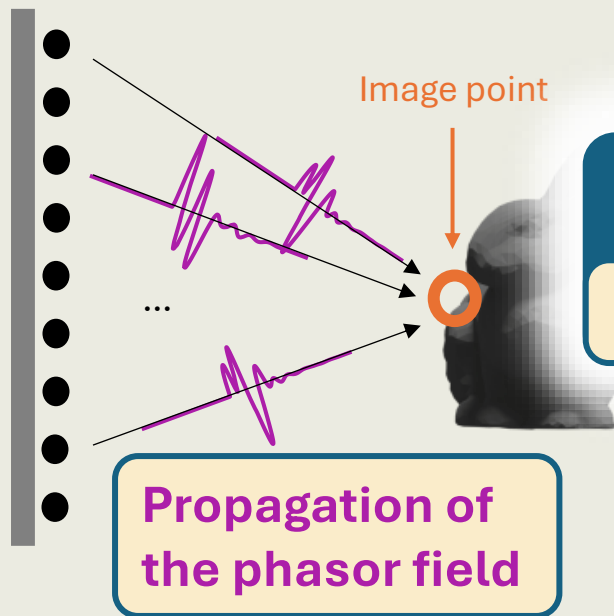
Background: The Phasor Fields Formulation



Background: The Phasor Fields Formulation



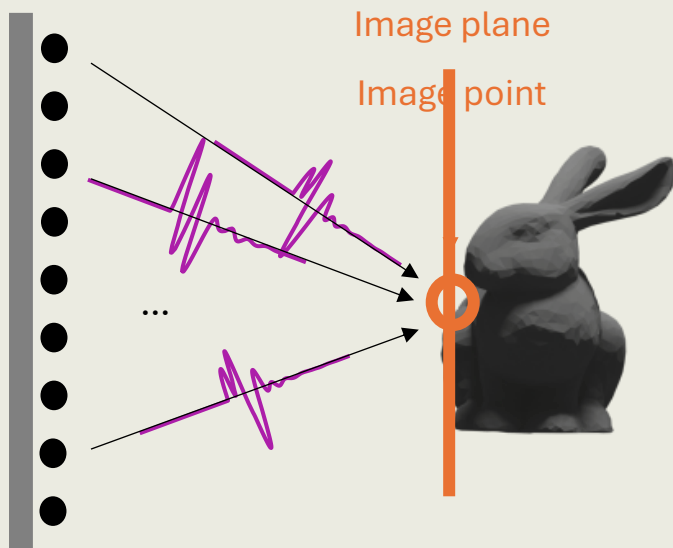
Background: The Phasor Fields Formulation



The imaged point is a phasor:

amplitude + phase

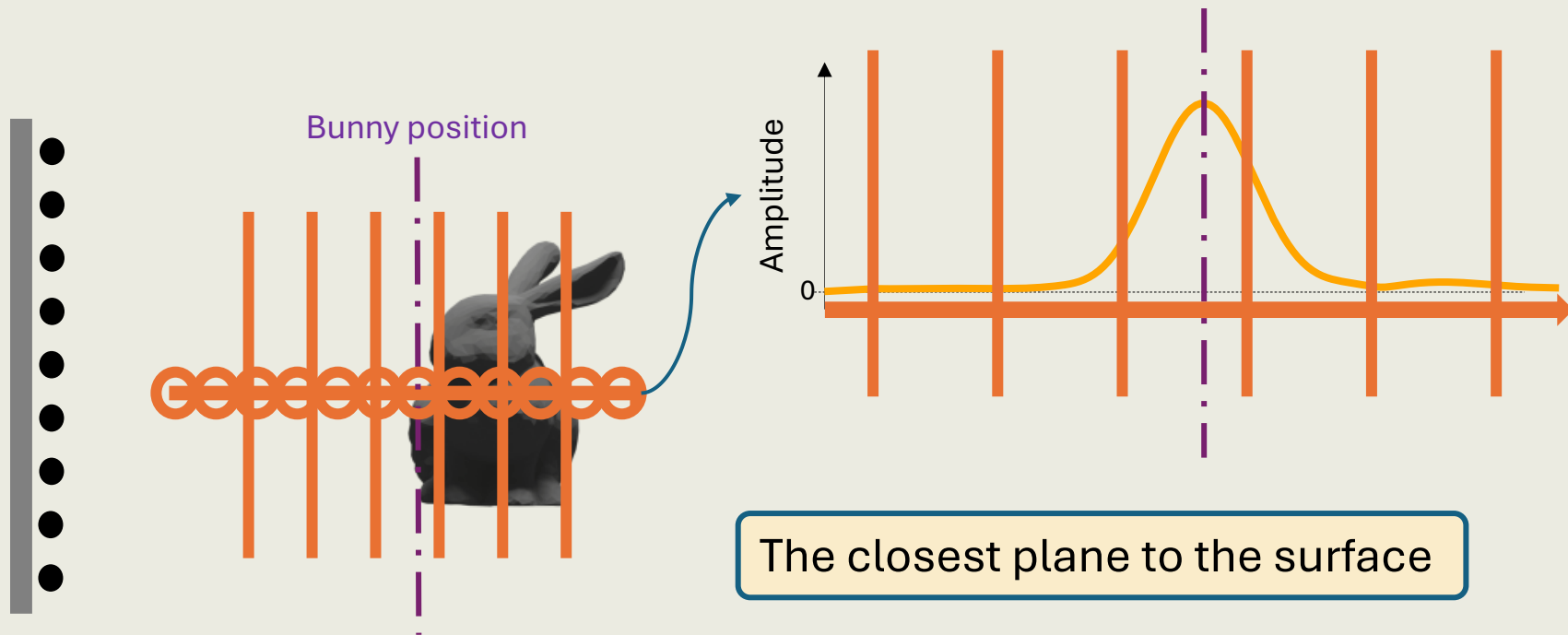
Background: The Phasor Fields Formulation



Efficient Phasor Fields
implementations exist to
propagate plane to plane [6]

[6] Liu, X., Bauer, S., & Velten, A. (2020). Phasor field diffraction based reconstruction for fast non-line-of-sight imaging systems. Nature communications, 11(1), 1645.

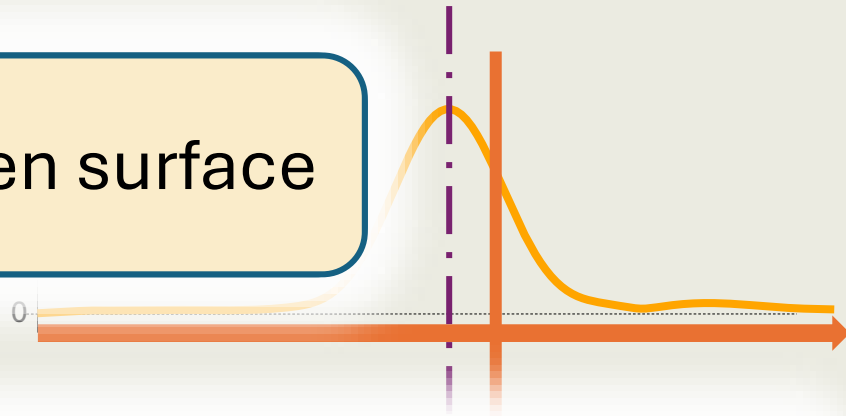
Finding geometry with Phasor Fields



Finding geometry with Phasor Fields



- Plane away from hidden surface

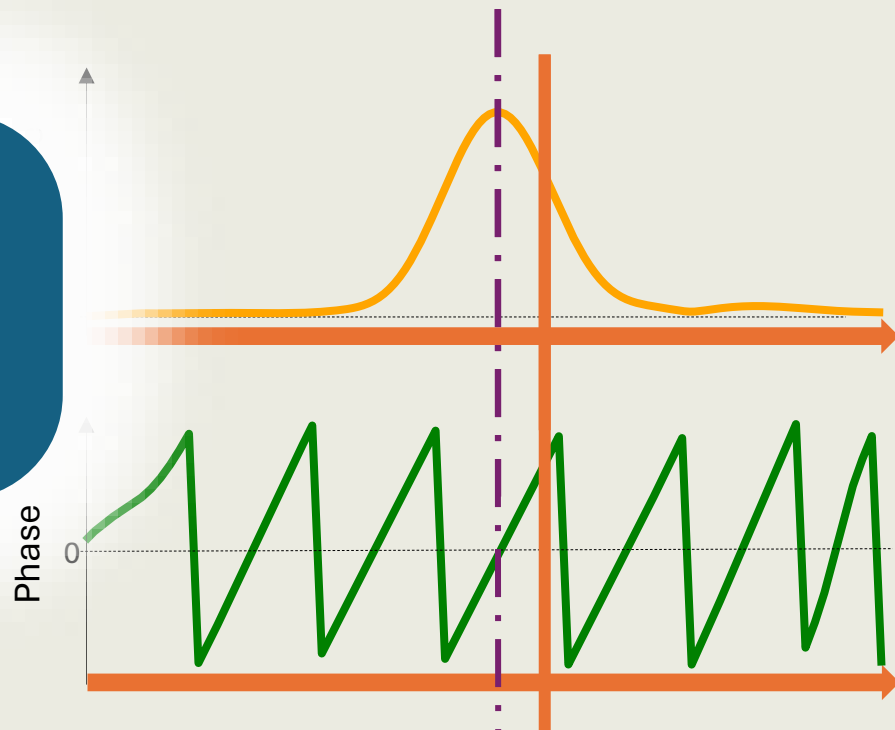


*More resolution = more planes = **more execution time***

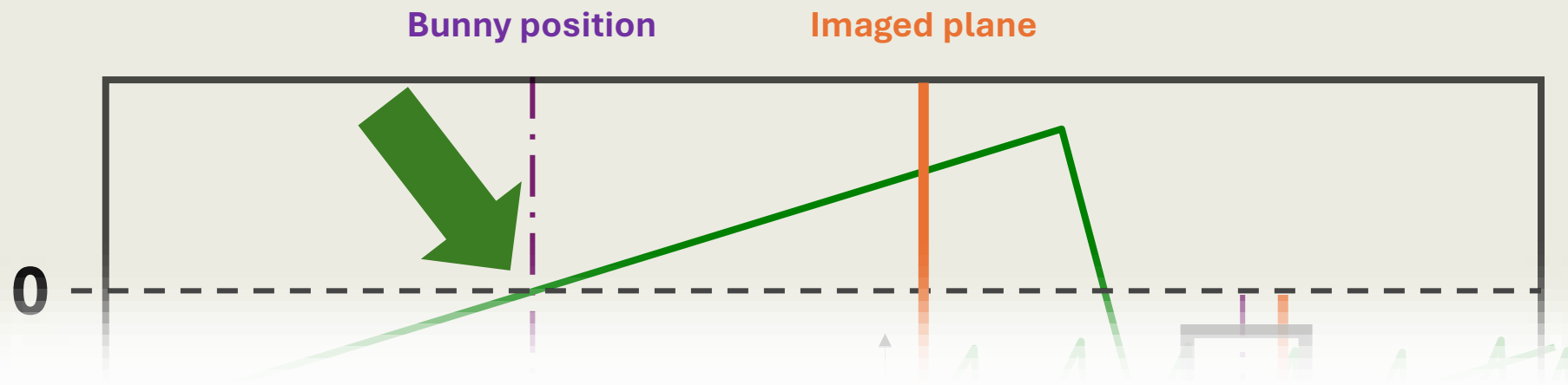


Our Zero-Phase Phasor Fields

*We employ the
phase, discarded by
previous methods*

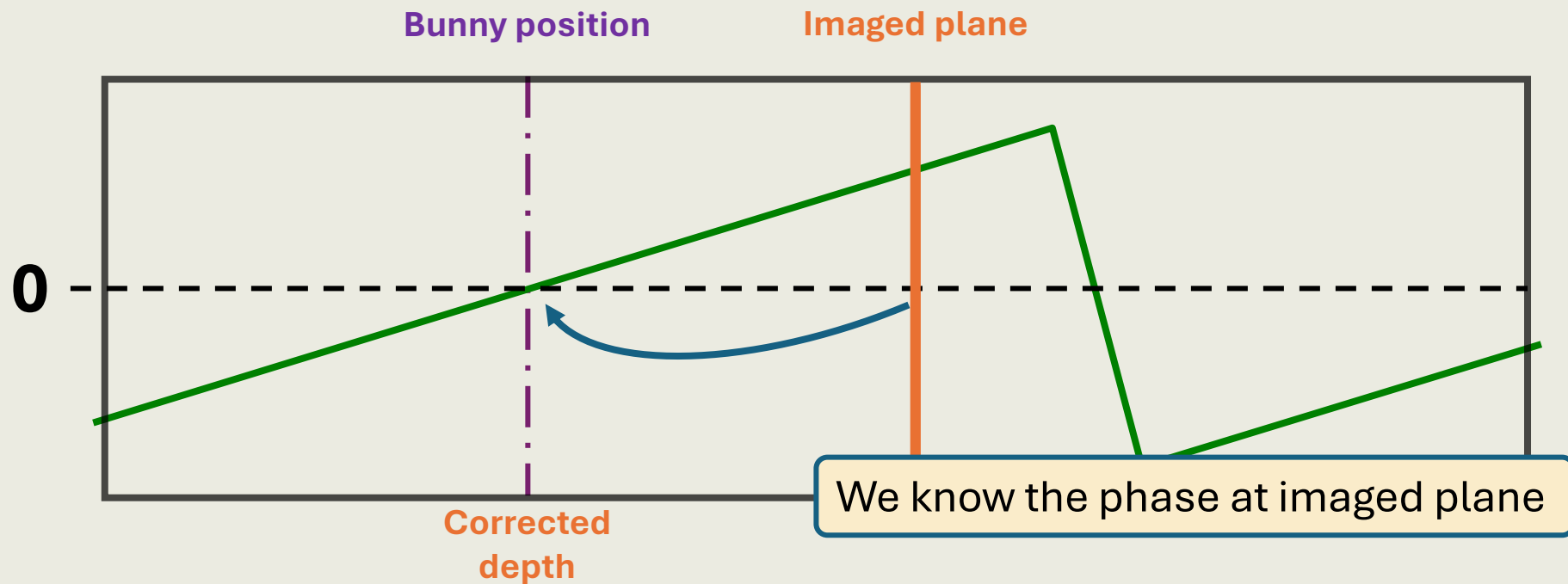


Our Zero-Phase Phasor Fields



The imaged phase crosses to zero at the true surface positions

Our Zero-Phase Phasor Fields



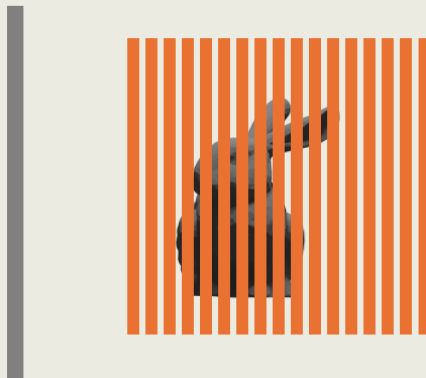
Summarizing methods

Phasor Fields (PF)



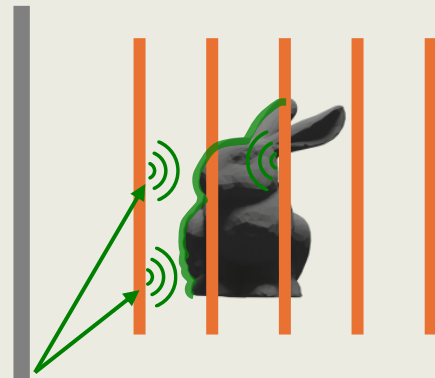
Image planes, then select maximum in depth

Dense PF



Increase depth precision by increasing imaged planes

Our Zero-Phase Phasor Fields

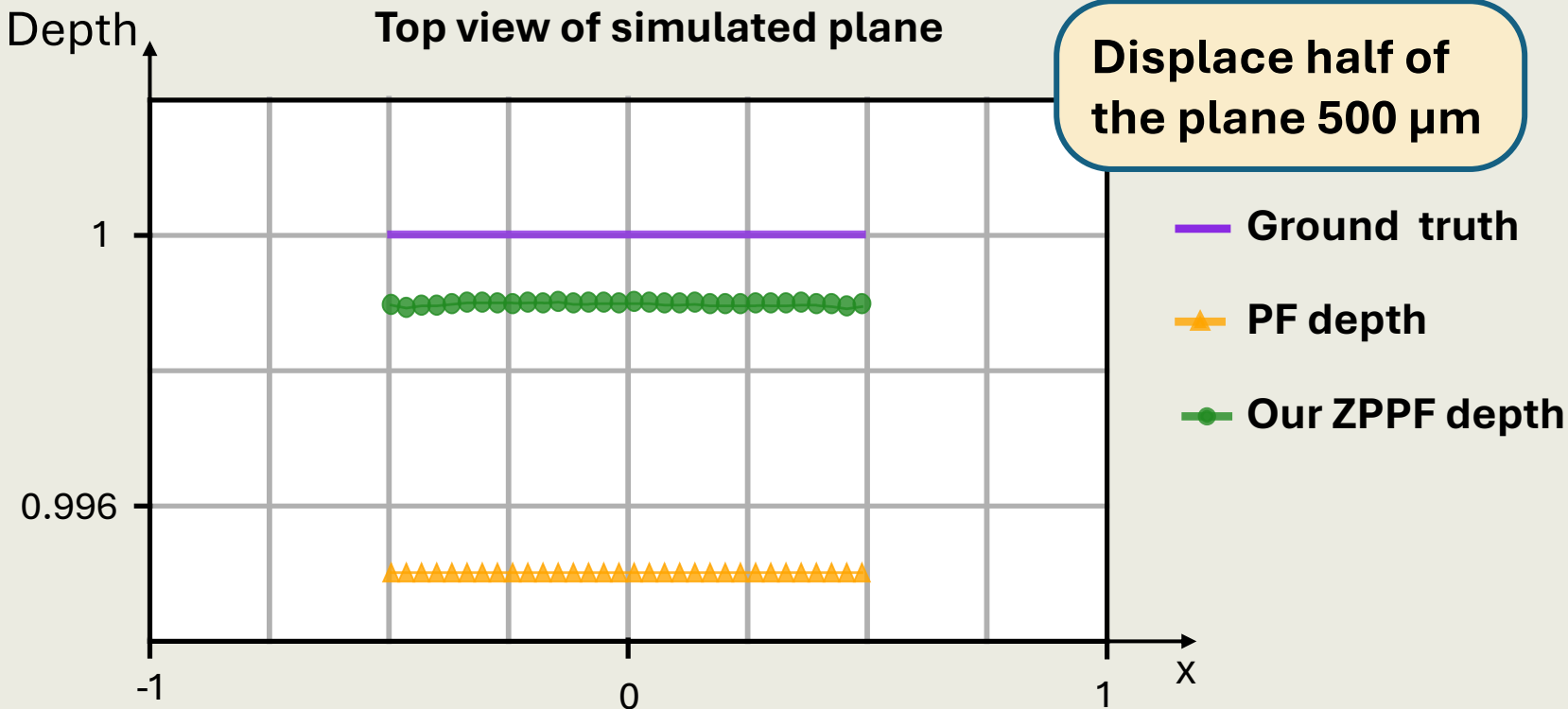


Phase correction

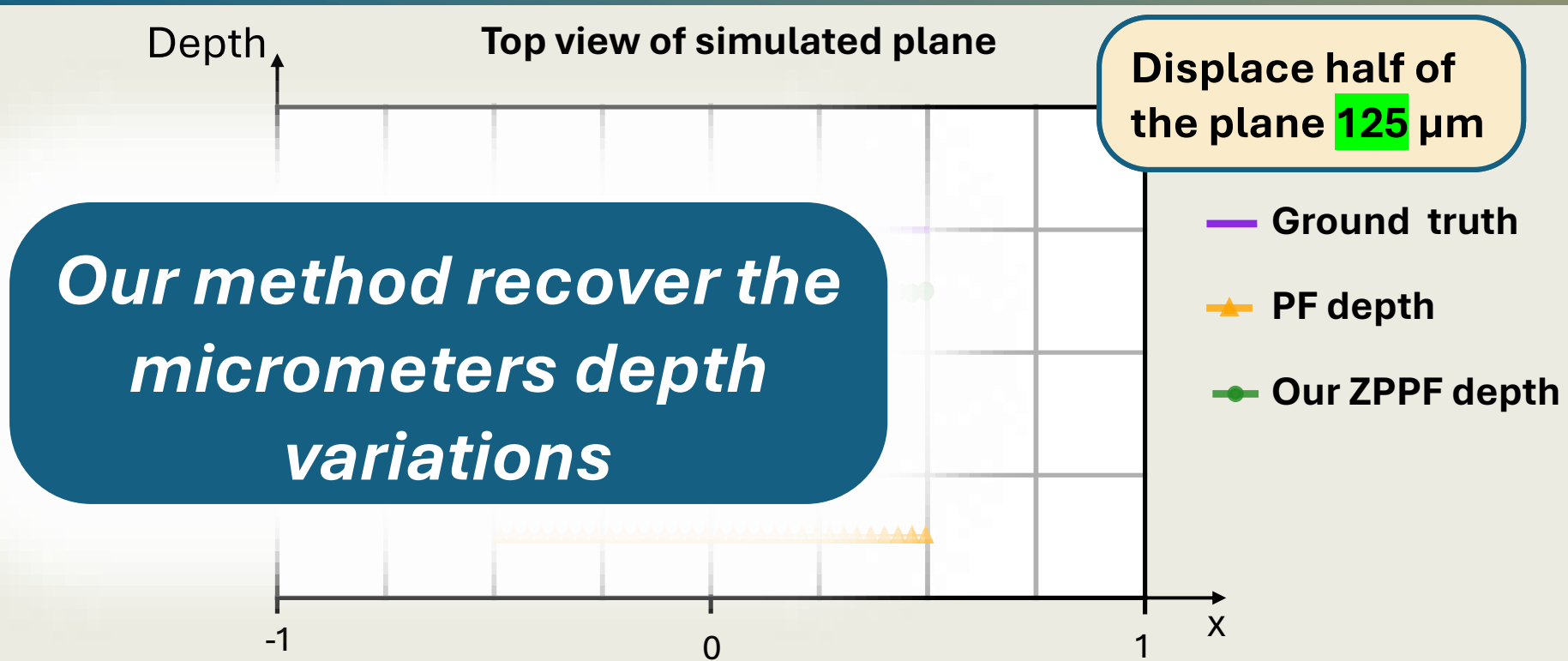
Image planes, selects maximum, and corrects depth

Results

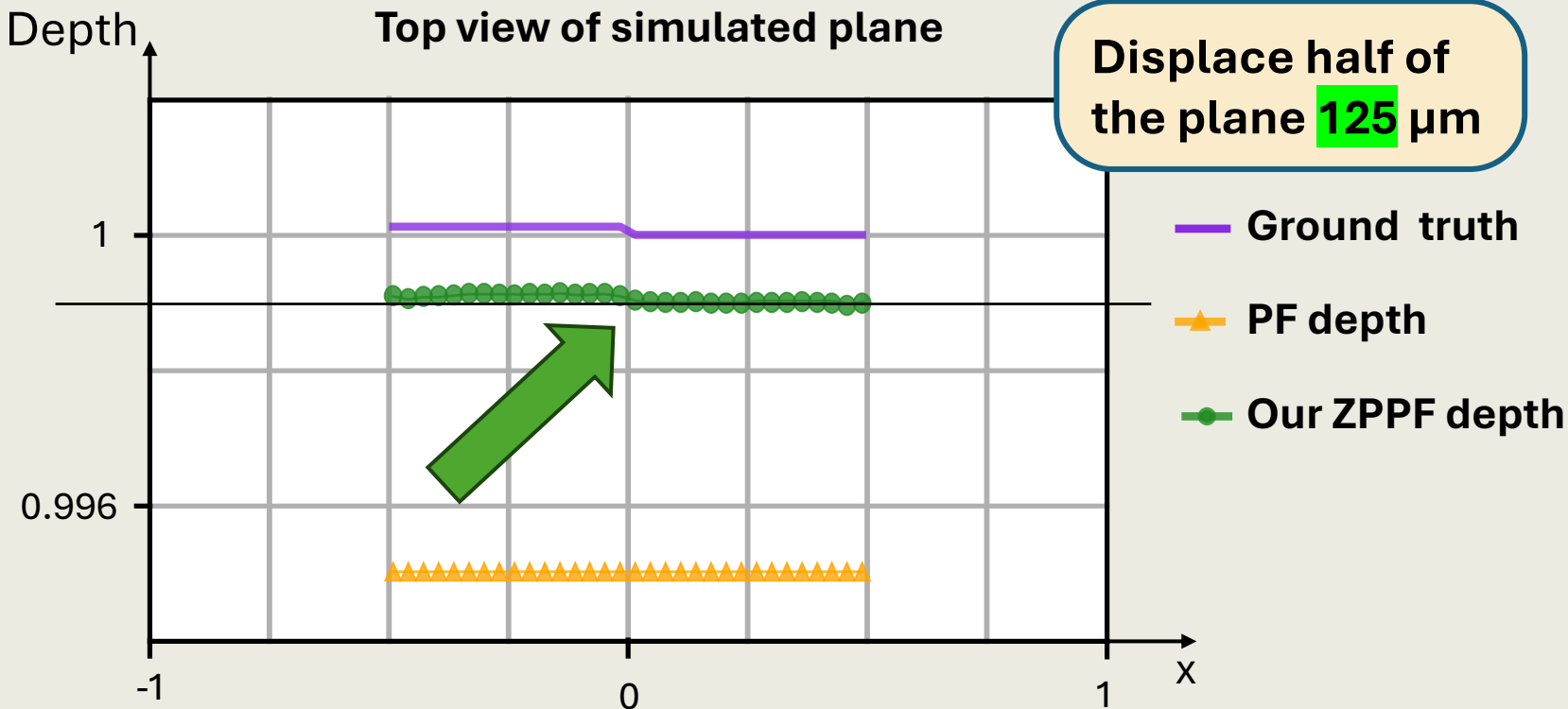
Results – simulated plane at 1 m



Results – simulated plane at 1 m



Results – simulated plane at 1 m



Results – Depth recovery of real dataset

Depth
(m)

1.15

0.95

Diff
(m)

0.0

0.16



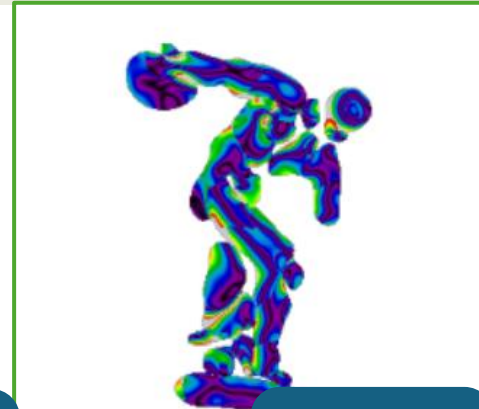
Hidden scene

Data from publicly available dataset [3] 4"

Dense PF depth



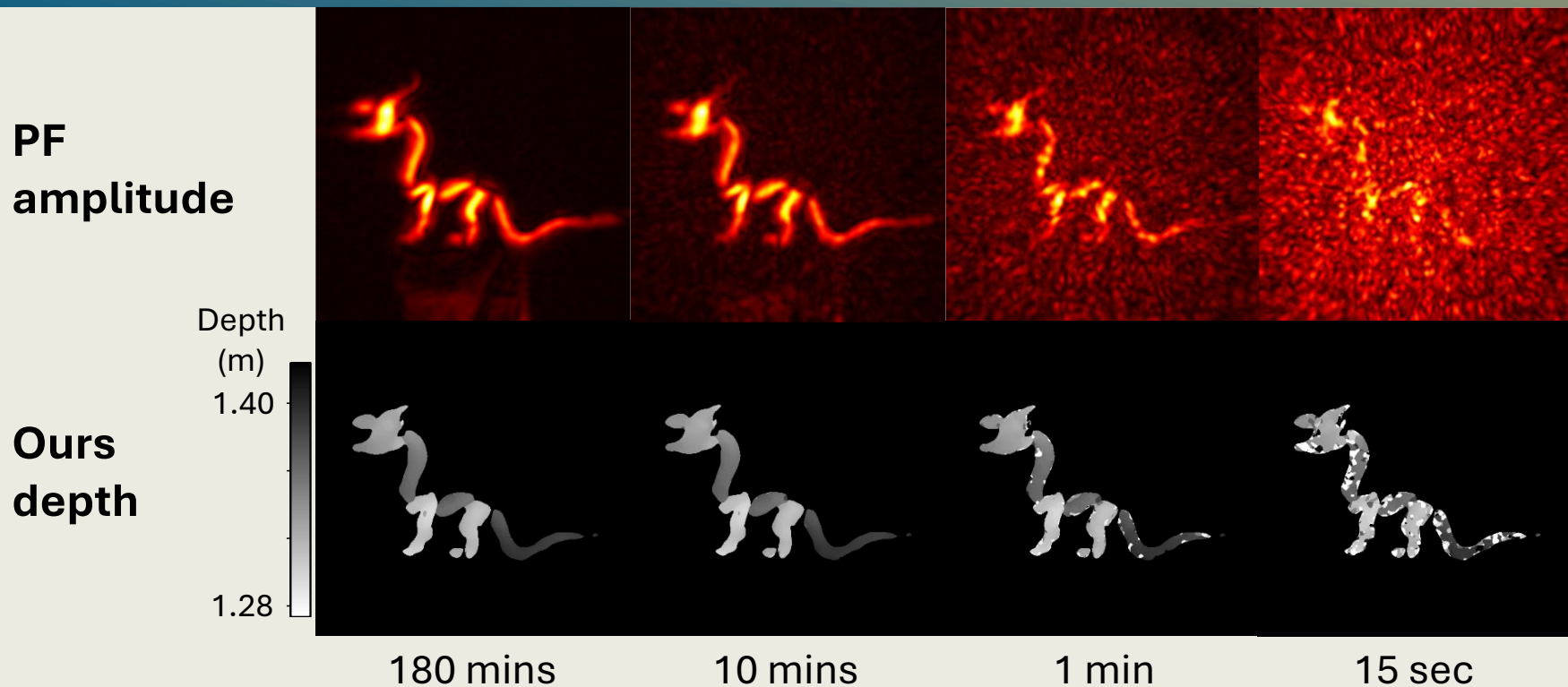
PF depth diff.



Ours depth diff.

[3] Lindell, D. B., Wetzstein, G., & O'Toole, M. (2019). Wave-based non-line-of-sight imaging using fast fk migration. ACM Transactions on Graphics (ToG), 38(4), 1-13.

Results – decreasing signal to noise ratio



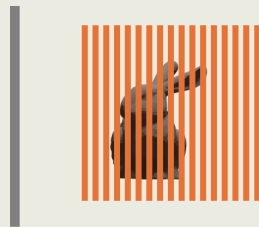
Conclusions

Phasor Fields (PF)



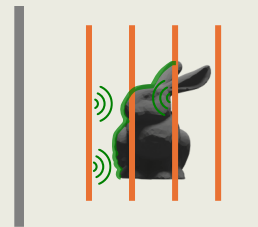
- Efficient in time
- Efficient memory consumption
- Low depth precision

Dense PF



- Inefficient in time
- Inefficient memory consumption
- High depth precision

Our Zero-Phase Phasor Fields



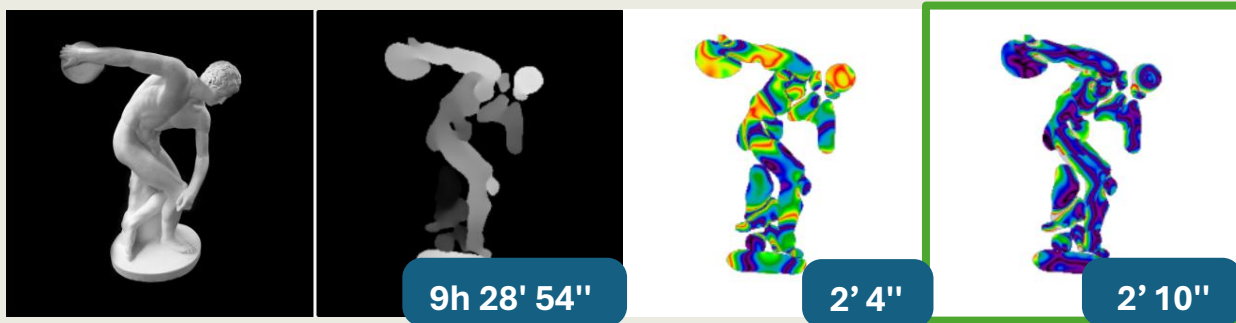
- Efficient in time
- Efficient memory consumption
- High depth precision

Conclusions

- We develop a method that efficiently estimates depth.
- Depth recovery using phase is robust to noise.
- Future work and limitations:
 - Derive for non-confocal.
 - Phase correction works when the imaged plane is close enough.
 - Small mismatches occur, possibly due to near-field diffraction.

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International Conference on Computational Photography 2025
Toronto, Canada, July 21-23

